# FUNCTIONS IN ECONOMICS

# **Cost Function**

Assume that a firm must pay  $P_E$  for each unit of equipment and  $P_L$  for each unit of labor. If E units of equipment and L units of labor are used, then the cost is  $C = P_E E + P_L L$ . The cost can be thought of as a (linear) function of E and L.

In general, if the prices are  $p_i$  for i = 1, ..., n with price vector  $\mathbf{p} = \langle p_1, ..., p_n \rangle$ , and  $\mathbf{q} = \langle q_1, ..., q_n \rangle$  is the commodity bundle of the quantities of the goods, then the cost of the commodity bundle is  $C = \mathbf{p} \cdot \mathbf{q} = p_1 q_1 + \cdots + p_n q_n$ .

#### Revenue

The revenue is the total amount of money earned by selling a commodity or commodities. If a firm produces one commodity in a quantity q and can sell it for a price p, then the revenue is r = pq. If a firm produces two commodities in quantities  $q_1$  and  $q_2$  respectively and can sell them for prices  $p_1$  and  $p_2$  respectively, then the revenue is  $r = p_1q_1 + p_2q_2$ .

### Profit

A firm's profit  $\pi$  is the amount earned as revenue minus the cost of producing the goods,  $\pi = r - C$ . Assume the there are two goods which are sold in quantities  $q_1$  and  $q_2$  for prices  $p_1$  and  $p_2$  respectively. For the costs, assume there is a fixed cost of  $C_0$  and the items cost  $p'_1$  and  $p'_2$  per unit. The cost of producing them is then  $C = C_0 + p'_1 q_1 + p'_2 q_2$ . Thus, the profit is  $\pi = p_1 q_1 + p_2 q_2 - (C_0 + p'_1 q_1 + p'_2 q_2) = (p_1 - p'_1)q_1 + (p_2 - p'_2)q_2 - C_0$ .

## Utility function

A fundamental problem in consumer theory deals with a single agent who consumes n commodities. Assume  $q_i \ge 0$  is the amount of the  $i^{\text{th}}$  commodity. The utility function is then a real valued function  $U(q_1, \ldots, q_n)$  which depends on the amounts of the commodities held. It indicates the preferences for the agent. Thus, if  $U(q_1, \ldots, q_n) > U(q'_1, \ldots, q'_n)$  then the agent prefers to have the amounts  $(q_1, \ldots, q_n)$  of the commodities to the amounts  $(q'_1, \ldots, q'_n)$ . If  $U(q_1, \ldots, q_n) =$  $U(q'_1, \ldots, q'_n)$ , then the agent likes the two holdings equally well, i.e., the agent is indifferent to the two holdings. The set of all the points where  $U(q_1, \ldots, q_n) = C$  corresponds to all holdings that the person values equally. This latter set is the *indifference set* that we call *level sets* (level curves or level surfaces).

For two commodities, a typical function is  $U(q_1, q_2) = q_1q_2$ . A person with this utility function values holding some of each good more than a lot of the first and little of the second good. The indifference set is just  $q_1q_2 = C$  or  $q_2 = C/q_1$ , which is a "hyperbola". (Draw the level curves for C = 0.5, 1, and 2.)

A more general form of the utility function is  $U(q_1, q_2) = q_1^{a_1} q_2^{a_2}$ , where  $a_1, a_2 > 0$  are fixed constants. For more commodities, this generalized form would be  $U(q_1, \ldots, q_m) = q_1^{a_1} q_2^{a_2} \cdots q_n^{a_n}$ .

# **Production Function**

Another situation where a real valued function of several variable arises in economics is the production function from the theory of a firm. Assume that  $\langle x_1, \ldots, x_n \rangle$  is the bundle of goods used to produce a single product. Let q be the amount of the output product and  $q = f(x_1, \ldots, x_n)$  the function that gives the amount produced in terms of the amount of the input goods. This function is called the *production function*.

There are various forms of the production function that have been used.

Linear:  $q = a_1 x_1 + a_2 x_2$ .

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### Input-output:

$$q = \min\left\{\frac{x_1}{c_1}, \frac{x_2}{c_2}\right\}$$

This means the producer needs  $x_i \ge c_i q$  for each *i* to produce *q* amount of the output. Cobb-Douglas:

$$q = f(x_1, x_2) = A x_1^a x_2^b,$$

where A > 0, a > 0, and b > 0 are constants We discuss below how this function scales with increasing amounts of inputs.

Constant elasticity of substitution:

$$q = k \left[ c_1 x_1^{-a} + c_2 x_2^{-a} \right]^{-b/a}.$$

## **Cobb-Douglas Production Function**

If the two inputs are labor and capital then the quantities are often designed by L for labor and K for capital. In this case, the production function is

$$q = f(L, K) = A L^a K^b$$

where A is a constant. If both labor and capital are scaled by a factor of s, then

$$f(sL, sK) = A (sL)^a (sK)^b$$
$$= s^{a+b} A L^a K^b$$
$$= s^{a+b} f(L, K)$$

and the production increases by a factor of  $s^{a+b}$ .

**Case 1:** a + b = 1. Often, 0 < a < 1 and 0 < b = 1 - a < 1; for example,

$$q = f(L, K) = A L^{1/3} K^{2/3}.$$

In this case, if both labor and capital are doubled, then f(2L, 2K) = 2 f(L, K) and the production is doubled. In fact, if both labor and capital are scaled by a factor of s, then f(sL, sK) = s f(L, K), and the production is scaled by the same factor of s. Thus, for this case, the function is said to have constant returns to scale.

**Case 2:** a + b > 1. For an increase in inputs by s > 1,  $f(sL, sK) = s^{a+b} f(L, K) > s f(L, K)$ , and the production is increased by a greater factor than the inputs; the function is said to have *increasing returns to scale*.

**Case 3:** a + b < 1. For an increase in inputs by s > 1,  $f(sL, sK) = s^{a+b} f(L, K) < s f(L, K)$ , and the production is increased by a smaller factor than the inputs; function is said to have *decreasing returns to scale*.

Level sets (equal production): If the amount of production  $q_0$  is fixed, then the level set  $q_0 = f(L, K)$  is the set of all combinations of labor and capital which produce this amount, and is called the *isoquant*. For the general Cobb-Douglas production function with a > 0 and b > 0, these points satisfy

$$q_0 = A L^a K^b$$
$$K^b = \frac{q_0}{A L^a}$$
$$K = \left(\frac{q_0}{A}\right)^{1/b} \frac{1}{L^{a/b}}$$

Because a/b > 0, K goes to zero as L goes to infinity, and K goes to infinity as L goes to zero. Thus, the general shape of the level set is like xy = 1.