

1. Determine whether each of the following statements is **TRUE** or **FALSE**. Justify your answer. (This problem has **four** parts.)

(a) Suppose that the system

$$ax_1 + bx_2 + cx_3 = d$$

$$ex_1 + fx_2 + gx_3 = h$$

is consistent. (The variables are  $x_1, x_2, x_3$ .) If the system

$$ax_1 + bx_2 + cx_3 = d$$

$$ex_1 + fx_2 + gx_3 = h$$

$$ix_1 + jx_2 + kx_3 = l$$

has the same set of solutions as the first system, then the equation

$$ix_1 + jx_2 + kx_3 = l$$

is a multiple of one of the two equations in the first system.

Answer: **FALSE**

The third equation could be the ~~sum~~ sum of the first two for instance.

Example  $x_1 + x_3 = 0$  is consistent  
 $x_2 + x_3 = 0$

and  $x_1 + x_3 = 0$  has same  
 $x_2 + x_3 = 0$  solutions  
 $x_1 + x_2 + 2x_3 = 0$

but  $x_1 + x_2 + 2x_3 = 0$  is not a multiple of  $x_1 + x_3 = 0$  nor  $x_2 + x_3 = 0$ .

(b) There is a scalar  $k$  which makes the function  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^4$  given by

$$T \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} y \cos((k^2 - 1)x) \\ 3x + (2k - 1)^2 y \\ 3 \\ (k + 1)x^2 - 4y \end{bmatrix}$$

a linear transformation.

Answer: FALSE

$$T \begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 3 \\ 0 \end{pmatrix} \text{ but a linear}$$

transformation always

satisfies  $T(\vec{0}) = \vec{0}$ .

(c) If  $A$  and  $B$  are  $n \times n$  invertible matrices, then  $AB$  has rank  $n$ .

Answer: TRUE

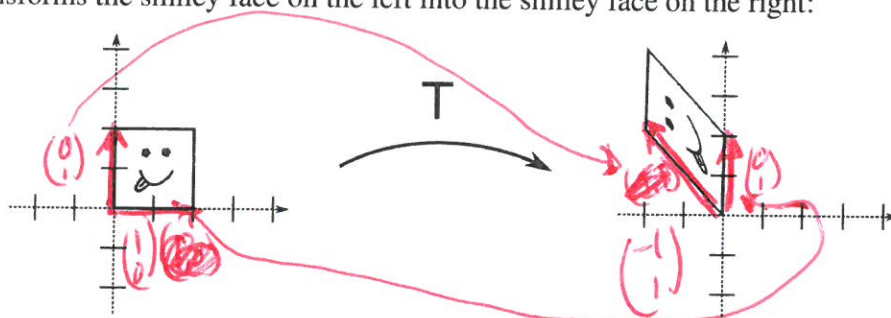
Since  $A$  and  $B$  are invertible then so <sup>is</sup>  $AB$ .

$AB$  is invertible implies that  $\text{rank}(AB) = n$ .

(d) Applying the linear transformation  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  defined by the matrix product

$$\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$

transforms the smiley face on the left into the smiley face on the right:



Answer:

$\begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$  is a horizontal shear and  $\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$  is a ccw rotation by  $90^\circ$ .

Note the shear occurs and then the rotation.

To check that the linear transformation depicted is correct check where the vectors  $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$  and  $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$  get sent.

$$\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & -1 \\ 1 & 1 \end{pmatrix}$$

$$\text{so } T\begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 & -1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

$$T\begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 & -1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

2. Determine whether each of the following statements is **ALWAYS** true, **SOMETIMES** true, or **NEVER** true. Justify your answer. (This problem has **four** parts.)

(a) Let  $k$  be a real number. The matrix

$$\begin{bmatrix} 1 & 1+k^2 & 1+2k^2 \\ 0 & 1+k^2 & 1+2k^2 \\ 0 & 0 & 1+2k^2 \end{bmatrix}$$

has rank 3.

Answer: **Always**

We can row-reduce  $\begin{bmatrix} 1 & 1+k^2 & 1+2k^2 \\ 0 & 1+k^2 & 1+2k^2 \\ 0 & 0 & 1+2k^2 \end{bmatrix} \xrightarrow{r_1-r_2} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1+k^2 & 0 \\ 0 & 0 & 1+2k^2 \end{bmatrix} \xrightarrow{r_2-r_3} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1+k^2 & 0 \\ 0 & 0 & 1+2k^2 \end{bmatrix}$  this has rank 3 if and only if  $1+k^2 \neq 0$  and  $1+2k^2 \neq 0$ . But  $k^2 \geq 0$ , so these never are 0.

Alternatively, you can observe that the matrix is in upper-triangular form, so it has full rank 3 as long as all the diagonal entries are nonzero.  $1 \neq 0$  clearly, and  $1+k^2 \neq 0$  and  $1+2k^2 \neq 0$  as above.

- (b) Let  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$  be a linear transformation. The equation  $T(\vec{x}) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$  has infinitely many solutions.

Answer: **Sometimes**

Let  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$  be given by  $T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} x \\ y \\ 0 \end{bmatrix}$ . Then  $T(\vec{x}) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$  if, and only if,  $\vec{x} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ . So, this is an example for which the statement is false.

On the other hand, if  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$  is given by  $T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} x \\ 0 \\ y \end{bmatrix}$ , then  $T(\vec{x}) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$  if, and only if,  $\vec{x} = \begin{bmatrix} 0 \\ y \end{bmatrix}$ , where  $y$  is an arbitrary scalar. This is an example for which the statement is true.

In general, if  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ ,  $T(\vec{x}) = A\vec{x}$ , then  $T(\vec{x}) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$  has infinitely many solutions if, and only if,  $\text{rank}(A) < 2$ .

- (c) Suppose that  $\vec{u}$  and  $\vec{v}$  are nonzero perpendicular vectors in  $\mathbb{R}^2$ . Then any vector  $\vec{b}$  in  $\mathbb{R}^2$  is a linear combination of  $\vec{u}$  and  $\vec{v}$ .

**Answer: ALWAYS** Let  $\vec{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$  and  $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$ . Because  $\vec{u} \neq \vec{0}$ , either  $u_1 \neq 0$  or  $u_2 \neq 0$ . Assume  $u_1 \neq 0$ . (The other case is similar.) Since  $\vec{u} \perp \vec{v}$ ,  $u_1 v_1 + u_2 v_2 = \vec{u} \cdot \vec{v} = 0$ . Thus,  $v_1 = -\frac{u_2}{u_1} v_2$ . Consider  $\det[\vec{u} \ \vec{v}] = \det \begin{bmatrix} u_1 & -\frac{u_2}{u_1} v_2 \\ u_2 & v_2 \end{bmatrix} = u_1 v_2 + \frac{u_2^2}{u_1} v_2 = \frac{u_1^2 + u_2^2}{u_1} v_2$ . If  $\det[\vec{u} \ \vec{v}] = 0$ , then  $u_1^2 + u_2^2 = 0$  or  $v_2 = 0$ . If  $u_1^2 + u_2^2 = 0$ , then  $\vec{u} = \vec{0}$ . If  $v_2 = 0$ , then  $\vec{v} = \begin{bmatrix} v_1 \\ 0 \end{bmatrix} = \vec{0}$ . Since  $\vec{u} \neq \vec{0}$  and  $\vec{v} \neq \vec{0}$ ,  $\det[\vec{u} \ \vec{v}] \neq 0$ . Thus,  $[\vec{u} \ \vec{v}]$  is invertible. Let  $\vec{b} \in \mathbb{R}^2$ . Consequently, there is  $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$  in  $\mathbb{R}^2$  such that  $[\vec{u} \ \vec{v}] \vec{x} = \vec{b}$ . That is,  $\vec{b} = x_1 \vec{u} + x_2 \vec{v}$ .

Therefore,  $\vec{b}$  is a linear combination of  $\vec{u}$  and  $\vec{v}$ .

- (d) Let  $A = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}$  be an invertible matrix. Then the matrix  $B = \begin{bmatrix} b & a & c \\ e & d & f \\ h & g & i \end{bmatrix}$  is also invertible.

**Answer: Always**

If  $A$  is invertible, then the equation  $A \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$  has only the solution  $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ .

This equation is equivalent to

$$ax_1 + bx_2 + cx_3 = 0$$

$$dx_1 + ex_2 + fx_3 = 0$$

$$gx_1 + hx_2 + ix_3 = 0, \text{ which is equivalent to}$$

$$bx_2 + ax_1 + cx_3 = 0$$

$$ex_2 + dx_1 + fx_3 = 0$$

$$hx_2 + gx_1 + ix_3 = 0$$

Because addition is commutative, this system has only the solution  $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ , or rather  $B \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$  has only  $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$  as a solution. This last statement implies that  $B$  is invertible.

3. Let  $\vec{v}_1 = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$ ,  $\vec{v}_2 = \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}$ , and  $\vec{v}_3 = \begin{bmatrix} -1 \\ -2 \\ 3 \end{bmatrix}$ . Find conditions on the scalars  $b_1, b_2, b_3$  so that  $\vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$  is **not** a linear combination of  $\vec{v}_1, \vec{v}_2$ , and  $\vec{v}_3$ .

$\vec{b}$  is not a linear combination of  $\vec{v}_1, \vec{v}_2$  and  $\vec{v}_3$  if and only if  $x_1\vec{v}_1 + x_2\vec{v}_2 + x_3\vec{v}_3 = \vec{b}$  has no solution for  $x_1, x_2, x_3$ .

$$\left[ \begin{array}{ccc|c} \vec{v}_1 & \vec{v}_2 & \vec{v}_3 & \vec{b} \end{array} \right] = \left[ \begin{array}{ccc|c} 1 & 1 & -1 & b_1 \\ 0 & -2 & -2 & b_2 \\ -1 & 1 & 3 & b_3 \end{array} \right] + (I)$$

$$\rightarrow \left[ \begin{array}{ccc|c} 1 & 1 & -1 & b_1 \\ 0 & -2 & -2 & b_2 \\ 0 & 2 & 2 & b_1 + b_3 \end{array} \right] + (II)$$

$$\rightarrow \left[ \begin{array}{ccc|c} 1 & 1 & -1 & b_1 \\ 0 & -2 & -2 & b_2 \\ 0 & 0 & 0 & b_1 + b_2 + b_3 \end{array} \right]$$

so  $x_1\vec{v}_1 + x_2\vec{v}_2 + x_3\vec{v}_3 = \vec{b}$  has no solution if and only if  $b_1 + b_2 + b_3 \neq 0$ .

4. Let  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  be the linear transformation which first rotates  $\mathbb{R}^2$  by  $\pi$  radians, then applies the shear determined by  $\begin{bmatrix} 1 & 0 \\ -2 & 1 \end{bmatrix}$ , then reflects across the line  $y = -x$ , and finally scales by a factor of 3. Find the matrix of  $T$ .

$$\text{rotation by } \pi = \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$\text{shear} = \begin{pmatrix} 1 & 0 \\ -2 & 1 \end{pmatrix}$$

$$\text{reflection across } y = -x = \begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix}$$

$$\text{scale by } 3 = \begin{pmatrix} 3 & 0 \\ 0 & 3 \end{pmatrix}$$

So  $T = \text{scale} \cdot \text{reflection} \cdot \text{shear} \cdot \text{rotation}$

$$\text{matrix of } T = \begin{pmatrix} 3 & 0 \\ 0 & 3 \end{pmatrix} \begin{pmatrix} 0 & -1 \\ -1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ -2 & 1 \end{pmatrix} \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$= \begin{pmatrix} 0 & -3 \\ -3 & 0 \end{pmatrix} \begin{pmatrix} -1 & 0 \\ 2 & -1 \end{pmatrix}$$

$$= \boxed{\begin{pmatrix} -6 & 3 \\ 3 & 0 \end{pmatrix}}$$

5. Let  $A = \begin{bmatrix} 3 & -6 \\ -2 & 4 \end{bmatrix}$ . Find a  $2 \times 2$  matrix  $B$  such that  $B$  is not the zero matrix and  $AB$  is the zero matrix.

$$\text{Let } B = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

$$AB = \begin{pmatrix} 3 & -6 \\ -2 & 4 \end{pmatrix} \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} 3a - 6c & 3b - 6d \\ -2a + 4c & -2b + 4d \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$$

This gives a system of linear equations that simplifies to 
$$\begin{cases} a = 2c \\ b = 2d \end{cases}$$

So, any matrix of the form 
$$B = \begin{pmatrix} 2c & 2d \\ c & d \end{pmatrix}$$

where  $c$  &  $d$  are not both zero works.



6. (This problem has **two** parts.) Let  $A$  be the following matrix.

$$A = \begin{bmatrix} -1 & 1 & 0 \\ 0 & 1 & 1 \\ 2 & 0 & 1 \end{bmatrix}$$

(a) Find the inverse of  $A$ .

$$\left[ \begin{array}{ccc|ccc} -1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 \\ 2 & 0 & 1 & 0 & 0 & 1 \end{array} \right] \sim \left[ \begin{array}{ccc|ccc} 1 & -1 & 0 & -1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 2 & 1 & 2 & 0 & 1 \end{array} \right] \sim \left[ \begin{array}{ccc|ccc} 1 & -1 & 0 & -1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & -1 & 2 & -2 & 1 \end{array} \right]$$

$$\sim \left[ \begin{array}{ccc|ccc} 1 & -1 & 0 & -1 & 0 & 0 \\ 0 & 1 & 0 & 2 & -1 & 1 \\ 0 & 0 & 1 & -2 & 2 & -1 \end{array} \right] \sim \left[ \begin{array}{ccc|ccc} 1 & 0 & 0 & 1 & -1 & 1 \\ 0 & 1 & 0 & 2 & -1 & 1 \\ 0 & 0 & 1 & -2 & 2 & -1 \end{array} \right]$$

$$A^{-1} = \begin{bmatrix} 1 & -1 & 1 \\ 2 & -1 & 1 \\ -2 & 2 & -1 \end{bmatrix}$$

(b) Find the matrix of the linear transformation  $T : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  satisfying

$$T \begin{bmatrix} -1 \\ 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix}, \quad T \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}, \quad \text{and} \quad T \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \\ 0 \end{bmatrix}.$$

Hint: Notice that the given input vectors are precisely the columns of the matrix  $A$  defined previously. Try using the inverse you found in part (a).

Let  $M$  denote the matrix of  $T$ . Then

$$MA = \begin{bmatrix} 3 & 2 & 0 \\ 0 & 1 & 3 \\ 0 & 0 & 0 \end{bmatrix}. \quad \text{Multiplying on the right}$$

by  $A^{-1}$  gives

$$M = \begin{bmatrix} 3 & 2 & 0 \\ 0 & 1 & 3 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & -1 & 1 \\ 2 & -1 & 1 \\ -2 & 2 & -1 \end{bmatrix} = \begin{bmatrix} 7 & ~~11~~ -5 & 5 \\ -4 & 5 & -2 \\ 0 & 0 & 0 \end{bmatrix}$$