

Inner Product, Orthogonality, and Orthogonal Projection

Inner Product

The notion of **inner product** is important in linear algebra in the sense that it provides a sensible notion of length and angle in a vector space. This seems very natural in the Euclidean space \mathbb{R}^n through the concept of **dot product**. However, the inner product is much more general and can be extended to other non-Euclidean vector spaces. For this course, you are not required to understand the non-Euclidean examples. I just want to show you a glimpse of linear algebra in a more general setting in mathematics.

Definition. Let V be a vector space. An **inner product** on V is a function

$$\langle -, - \rangle: V \times V \rightarrow \mathbb{R}$$

such that for all vectors $u, v, w \in V$ and scalar $c \in \mathbb{R}$, it satisfies the axioms

1. $\langle u, v \rangle = \langle v, u \rangle$;
2. $\langle u + v, w \rangle = \langle u, w \rangle + \langle v, w \rangle$, and $\langle u, v + w \rangle = \langle u, v \rangle + \langle u, w \rangle$;
3. $\langle cu, v \rangle = c\langle u, v \rangle + \langle u, cv \rangle$;
4. $\langle u, u \rangle \geq 0$, and $\langle u, u \rangle = 0$ if and only if $u = 0$.

Definition. In a Euclidean space \mathbb{R}^n , the **dot product** of two vectors \mathbf{u} and \mathbf{v} is defined to be the function

$$\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v}.$$

In coordinates, if we write

$$\mathbf{u} = \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix}, \text{ and } \mathbf{v} = \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix},$$

then

$$\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v} = \begin{bmatrix} u_1 & \cdots & u_n \end{bmatrix} \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix} = u_1 v_1 + \cdots + u_n v_n.$$

The definitions in the remainder of this note will assume the Euclidean vector space \mathbb{R}^n , and the dot product as the natural inner product.

Lemma. *The dot product on \mathbb{R}^n is an inner product.*

Exercise. Verify that the dot product satisfies the four axioms of inner products.

Example 1. Let $A = \begin{bmatrix} 7 & 2 \\ 2 & 4 \end{bmatrix}$, and define the function

$$\langle \mathbf{u}, \mathbf{v} \rangle = \mathbf{u}^T A \mathbf{v}^T$$

We will show that this function defines an inner product on \mathbb{R}^2 .

Write the vectors

$$\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}, \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}, \quad \text{and} \quad \mathbf{w} = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix},$$

then

$$\langle \mathbf{u}, \mathbf{v} \rangle = \begin{bmatrix} u_1 & u_2 \end{bmatrix} \begin{bmatrix} 7 & 2 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = 7u_1v_1 + 2u_1v_2 + 2u_2v_1 + 4u_2v_2.$$

To verify axiom 1, we compute

$$\langle \mathbf{v}, \mathbf{u} \rangle = 7v_1u_1 + 2v_1u_2 + 2v_2u_1 + 4v_2u_2.$$

Hence, we can conclude that $\langle \mathbf{u}, \mathbf{v} \rangle = \langle \mathbf{v}, \mathbf{u} \rangle$.

To verify axiom 2, we see that

$$\begin{aligned} \langle \mathbf{u}, \mathbf{v} + \mathbf{w} \rangle &= 7u_1(v_1 + w_1) + 2u_1(v_2 + w_2) + 2u_2(v_1 + w_1) + 4u_2(v_2 + w_2) \\ &= (7u_1v_1 + 2u_1v_2 + 2u_2v_1 + 4u_2v_2) + (7u_1w_1 + 2u_1w_2 + 2u_2w_1 + 4u_2w_2) \\ &= \langle \mathbf{u}, \mathbf{v} \rangle + \langle \mathbf{u}, \mathbf{w} \rangle. \end{aligned}$$

The other equality follows from axiom 1. Thus axiom 2 is verified.

To verify axiom 3, we see that

$$\begin{aligned} c\langle \mathbf{u}, \mathbf{v} \rangle &= c(7u_1v_1 + 2u_1v_2 + 2u_2v_1 + 4u_2v_2) \\ &= 7(cu_1)v_1 + 2(cu_1)v_2 + 2(cu_2)v_1 + 4(cu_2)v_2 = \langle c\mathbf{u}, \mathbf{v} \rangle. \end{aligned}$$

The other equality also follows from axiom 1. Thus axiom 3 is verified.

To verify axiom 4, notice that

$$\langle \mathbf{u}, \mathbf{u} \rangle = 7u_1u_1 + 2u_1u_2 + 2u_2u_1 + 4u_2u_2 = 7u_1^2 + 4u_1u_2 + 4u_2^2 = 3u_1^2 + 4(u_1 + u_2)^2.$$

If $\langle \mathbf{u}, \mathbf{u} \rangle = 0$, that means $u_1 = u_2 = 0$. The converse is clear. Hence, axiom 4 is verified.

Remark (Symmetric Bilinear Form). Let $A \in \mathbb{R}^{n \times n}$ be a symmetric matrix. Then the function given by

$$\langle \mathbf{u}, \mathbf{v} \rangle = \mathbf{u}^T A \mathbf{v}$$

for any vectors $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$, defines an inner product on \mathbb{R}^n . Inner products on \mathbb{R}^n defined in this way are called **symmetric bilinear form**. In fact, every inner product on \mathbb{R}^n is a symmetric bilinear form. In particular, the standard dot product is defined with the identity matrix I , which is symmetric.

Example 2 (ℓ^2 -Space*). Consider the real-valued sequences $\mathbf{x} = \{x_i\}_{i=1}^{\infty}$ satisfying

$$\sum_{i=1}^{\infty} x_i^2 < \infty$$

Define the space $\ell^2(\mathbb{N})$ as the collection of all such sequences, *i.e.*,

$$\ell^2(\mathbb{N}) = \left\{ \mathbf{x} = \{x_i\}_{i=1}^{\infty} \mid x_i \in \mathbb{R}, \text{ and } \sum_{i=1}^{\infty} x_i^2 < \infty \right\}.$$

It is a good exercise to verify that $\ell^2(\mathbb{N})$ is a vector space with scalars in the real numbers. We define a function by

$$\langle \mathbf{x}, \mathbf{y} \rangle = \sum_{i=1}^{\infty} x_i y_i,$$

and show that this function defines an inner product on $\ell^2(\mathbb{N})$.

To verify axiom 1, we see that

$$\langle \mathbf{y}, \mathbf{x} \rangle = \sum_{i=1}^{\infty} y_i x_i = \sum_{i=1}^{\infty} x_i y_i = \langle \mathbf{x}, \mathbf{y} \rangle.$$

To verify axiom 2, we see that

$$\langle \mathbf{x}, \mathbf{y} + \mathbf{z} \rangle = \sum_{i=1}^{\infty} x_i (y_i + z_i) = \sum_{i=1}^{\infty} x_i y_i + \sum_{i=1}^{\infty} x_i z_i = \langle \mathbf{x}, \mathbf{y} \rangle + \langle \mathbf{x}, \mathbf{z} \rangle.$$

To verify axiom 3, we see that

$$c \langle \mathbf{x}, \mathbf{y} \rangle = c \sum_{i=1}^{\infty} x_i y_i = \sum_{i=1}^{\infty} (c x_i) y_i = \langle c \mathbf{x}, \mathbf{y} \rangle.$$

To verify axiom 4, notice that

$$\langle \mathbf{x}, \mathbf{x} \rangle = \sum_{i=1}^{\infty} x_i^2$$

It is clear from here that $\langle \mathbf{x}, \mathbf{x} \rangle = 0$ if and only if \mathbf{x} is the zero sequence.

Definition. The **length** (or **norm**) of a vector $\mathbf{v} \in \mathbb{R}^n$, denoted by $\|\mathbf{v}\|$, is defined by

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{v_1^2 + \cdots + v_n^2}$$

Remark. By the last axiom of the inner product, $\mathbf{v} \cdot \mathbf{v} \geq 0$, thus the length of \mathbf{v} is always a non-negative real number, and the length is 0 if and only if \mathbf{v} is the zero vector.

Definition. A vector with length 1 is called a **unit vector**. If $\mathbf{v} \neq \mathbf{0}$, then the vector

$$\mathbf{u} = \frac{1}{\|\mathbf{v}\|} \mathbf{v} = \frac{1}{\sqrt{\mathbf{v} \cdot \mathbf{v}}} \mathbf{v}$$

is the **normalization** of \mathbf{v} .

Example 3. Consider the vector

$$\mathbf{v} = \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix}.$$

Its length is

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{2^2 + 2^2 + 1^2} = \sqrt{9} = 3,$$

and its normalization is

$$\mathbf{u} = \frac{1}{\|\mathbf{v}\|} \mathbf{v} = \frac{1}{3} \mathbf{v} = \begin{bmatrix} 2/3 \\ 2/3 \\ 1/3 \end{bmatrix}.$$

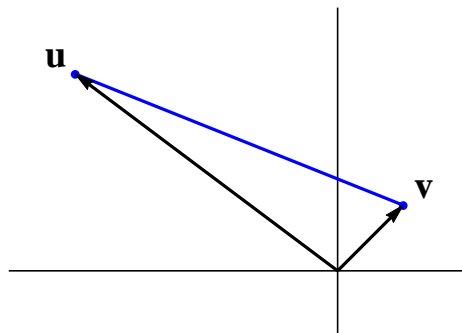
Definition. For vectors $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$, we can define the **distance** between them by

$$\text{dist}(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\|.$$

Example 4. Let $\mathbf{u} = \begin{bmatrix} -4 \\ 3 \end{bmatrix}$ and $\mathbf{v} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$, then the distance between them is

$$\|\mathbf{u} - \mathbf{v}\| = \sqrt{(-4 - 1)^2 + (3 - 1)^2} = \sqrt{29}.$$

This distance is demonstrated in the following figure.



Example 5 (ℓ^2 -Distance*). Analogous to the definition of length in \mathbb{R}^n , the ℓ^2 -norm is defined by

$$\|\mathbf{x}\|_2 = \sqrt{\langle \mathbf{x}, \mathbf{x} \rangle} = \left(\sum_{i=1}^{\infty} x_i^2 \right)^{1/2}$$

Notice that by definition, every $\mathbf{x} \in \ell^2(\mathbb{N})$ has a finite norm. The ℓ^2 -distance is then canonically defined to be

$$\text{dist}(\mathbf{x}, \mathbf{y}) = \|\mathbf{x} - \mathbf{y}\|_2 = \left(\sum_{i=1}^{\infty} (x_i - y_i)^2 \right)^{1/2}$$

Orthogonality

The notion of inner product allows us to introduce the notion of orthogonality, together with a rich family of properties in linear algebra.

Definition. Two vectors $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$ are **orthogonal** if $\mathbf{u} \cdot \mathbf{v} = 0$.

Theorem 1 (Pythagorean). *Two vectors are orthogonal if and only if $\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2$.*

Proof. This well-known theorem has numerous different proofs. The linear-algebraic version looks like this. Notice that

$$\|\mathbf{u} + \mathbf{v}\|^2 = (\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} + \mathbf{v}) = \mathbf{u} \cdot \mathbf{u} + \mathbf{u} \cdot \mathbf{v} + \mathbf{v} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v} = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 + 2\mathbf{u} \cdot \mathbf{v}.$$

The theorem follows from the fact that \mathbf{u} and \mathbf{v} are orthogonal if and only if $\mathbf{u} \cdot \mathbf{v} = 0$. \square

The following is an important concept involving orthogonality.

Definition. Let $W \subseteq \mathbb{R}^n$ be a subspace. If a vector \mathbf{x} is orthogonal to every vector $\mathbf{w} \in W$, we say that \mathbf{x} is **orthogonal** to W . The **orthogonal complement** of W , denoted by W^\perp , is the collection of all vectors orthogonal to W , i.e.,

$$W^\perp = \{\mathbf{x} \in \mathbb{R}^n \mid \mathbf{x} \cdot \mathbf{w} = 0 \text{ for all } \mathbf{w} \in W\}.$$

Lemma. W^\perp is a subspace of \mathbb{R}^n .

Exercise. Verify that W^\perp satisfies the axioms of a subspace.

Exercise. Let $W \subseteq \mathbb{R}^n$ be a subspace. Prove that $\dim W + \dim W^\perp = n$. [Hint: Use Rank-Nullity Theorem]

Theorem 2. *If $\{\mathbf{w}_1, \dots, \mathbf{w}_k\}$ forms a basis of W , then $\mathbf{x} \in W^\perp$ if and only if $\mathbf{x} \cdot \mathbf{w}_i = 0$ for all integers $1 \leq i \leq k$.*

Proof. Let $\{\mathbf{w}_1, \dots, \mathbf{w}_k\}$ be a basis of W . Assume that $\mathbf{x} \cdot \mathbf{w}_i = 0$. Let $\mathbf{w} \in W$ be arbitrary. Then \mathbf{w} can be written as a linear combination

$$\mathbf{w} = c_1 \mathbf{w}_1 + \dots + c_k \mathbf{w}_k.$$

By the linearity of dot product, we have

$$\mathbf{x} \cdot \mathbf{w} = c_1 \mathbf{x} \cdot \mathbf{w}_1 + \dots + c_k \mathbf{x} \cdot \mathbf{w}_k = 0 + \dots + 0 = 0.$$

Thus $x \in W^\perp$.

The converse is clear. □

Example 6. Find the orthogonal complement of $W = \text{span}\{\mathbf{w}_1, \mathbf{w}_2\}$, where

$$\mathbf{w}_1 = \begin{bmatrix} 3 \\ 0 \\ 1 \\ 1 \end{bmatrix}, \text{ and } \mathbf{w}_2 = \begin{bmatrix} 0 \\ 2 \\ 5 \\ 1 \end{bmatrix}.$$

By the theorem above, to find all vectors $\mathbf{x} \in W^\perp$, we only need to make sure we find all $\mathbf{x} \in \mathbb{R}^4$ that satisfies

$$\mathbf{x} \cdot \mathbf{w}_1 = \mathbf{x} \cdot \mathbf{w}_2 = 0.$$

If we write

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix},$$

we immediately obtain a system of linear equations

$$3x_1 + x_3 + x_4 = 0$$

$$2x_2 + 5x_3 + x_4 = 0$$

A sequence of row operation gives all solutions to this linear system

$$\mathbf{x} = \begin{bmatrix} -x_3/3 - x_4/3 \\ -5x_3/2 - x_4/2 \\ x_3 \\ x_4 \end{bmatrix} = s \begin{bmatrix} 2 \\ 15 \\ -6 \\ 0 \end{bmatrix} + t \begin{bmatrix} 2 \\ 3 \\ 0 \\ -6 \end{bmatrix}$$

Exercise. Let A be an $m \times n$ matrix. Prove that $(\text{Col}A)^\perp = \text{Nul}A^T$. [Hint: Use a similar method as demonstrated in the previous example.]

Definition. A set of vectors $\{\mathbf{u}_1, \dots, \mathbf{u}_k\}$ in \mathbb{R}^n is an **orthogonal set** if each pair of distinct vectors from the set is orthogonal, i.e., $\mathbf{u}_i \cdot \mathbf{u}_j = 0$ whenever $i \neq j$. An **orthogonal basis** for a subspace W is a basis for W that is also an orthogonal set. An **orthonormal basis** for a subspace W is an orthogonal basis for W where each vector has length 1.

Example 7. The standard basis $\{\mathbf{e}_1, \dots, \mathbf{e}_n\}$ forms an orthonormal basis for \mathbb{R}^n .

Example 8. Consider the following vectors in \mathbb{R}^4 :

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}, \mathbf{v}_3 = \begin{bmatrix} 1 \\ -1 \\ 1 \\ -1 \end{bmatrix}, \mathbf{v}_4 = \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix}.$$

One can easily verify that $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{v}_4\}$ forms an orthogonal set. Furthermore, the matrix

$$\begin{bmatrix} \mathbf{v}_1 & \mathbf{v}_2 & \mathbf{v}_3 & \mathbf{v}_4 \end{bmatrix}$$

is row equivalent to the identity matrix. Thus the four vectors are linearly independent. It follows that $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{v}_4\}$ forms an orthogonal basis for \mathbb{R}^4 . Furthermore, if we normalize the vectors and obtain

$$\mathbf{u}_1 = \begin{bmatrix} 1/2 \\ 1/2 \\ 1/2 \\ 1/2 \end{bmatrix}, \mathbf{u}_2 = \begin{bmatrix} 1/2 \\ 1/2 \\ -1/2 \\ -1/2 \end{bmatrix}, \mathbf{u}_3 = \begin{bmatrix} 1/2 \\ -1/2 \\ 1/2 \\ -1/2 \end{bmatrix}, \mathbf{u}_4 = \begin{bmatrix} 1/2 \\ -1/2 \\ -1/2 \\ 1/2 \end{bmatrix},$$

then $\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3, \mathbf{u}_4\}$ forms an orthonormal basis for \mathbb{R}^4

Exercise. Verify that $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{v}_4\}$ in Example 8 forms an orthogonal basis for \mathbb{R}^4 .

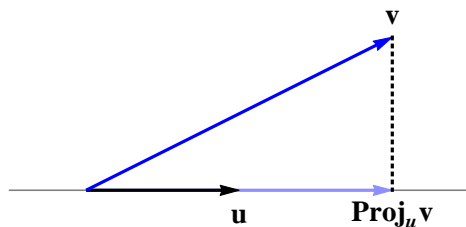
Definition. Let A be an $n \times n$ matrix. We say A is an **orthogonal matrix** if $A^T A = I$.

Theorem 3. Let A be an $n \times n$ matrix. Then the followings are equivalent.

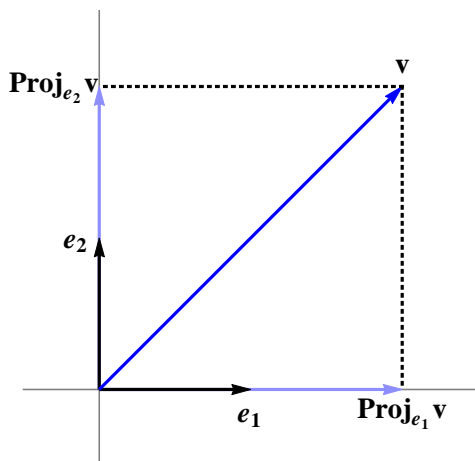
1. A is an orthogonal matrix.
2. The column vectors of A are orthonormal.
3. The row vectors of A are orthonormal.
4. A preserves length, that is, $\|A\mathbf{x}\| = \|\mathbf{x}\|$ for all $\mathbf{x} \in \mathbb{R}^n$.
5. A preserves the dot product, which means $(A\mathbf{x}) \cdot (A\mathbf{y}) = \mathbf{x} \cdot \mathbf{y}$ for all $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$.

Orthogonal Projection

The idea of orthogonal projection is best depicted in the following figure.



The orthogonal projection of \mathbf{v} onto \mathbf{u} gives the component vector $\text{Proj}_{\mathbf{u}} \mathbf{v}$ of \mathbf{v} in the direction of \mathbf{u} . This fact is best demonstrated in the case that \mathbf{u} is one of the standard basis vectors.



As shown in the figure above, the lengths of the orthogonal projections in the \mathbf{e}_1 and \mathbf{e}_2 directions, respectively, give the coordinates of the vector \mathbf{v} in the standard basis. On the other hand, each coordinate can be obtained by computing the dot product of \mathbf{v} and the corresponding standard basis vector, *i.e.*,

$$\|\text{Proj}_{\mathbf{e}_1} \mathbf{v}\| = \mathbf{v} \cdot \mathbf{e}_1, \quad \text{and} \quad \|\text{Proj}_{\mathbf{e}_2} \mathbf{v}\| = \mathbf{v} \cdot \mathbf{e}_2.$$

However, the orthogonal projection of \mathbf{v} in the \mathbf{e}_1 direction should not depend on the length of the vector we use to specify the direction. Hence, the validity of the observation above is based on the fact that \mathbf{e}_1 and \mathbf{e}_2 are “special” in some sense. The observation holds true precisely because the vectors \mathbf{e}_1 and \mathbf{e}_2 are unit vectors.

To obtain a similar conclusion in the general setting, consider vectors \mathbf{u} and \mathbf{v} in the first figure. We first normalize \mathbf{u} to get

$$\hat{\mathbf{u}} = \frac{\mathbf{u}}{\sqrt{\mathbf{u} \cdot \mathbf{u}}}$$

Now, this unit vector $\hat{\mathbf{u}}$ satisfies that

$$\|\text{Proj}_{\hat{\mathbf{u}}}\mathbf{v}\| = \mathbf{v} \cdot \hat{\mathbf{u}}.$$

Because \mathbf{u} and $\hat{\mathbf{u}}$ are in the same direction, we have $\text{Proj}_{\hat{\mathbf{u}}}\mathbf{v} = \text{Proj}_{\mathbf{u}}\mathbf{v}$. Thus

$$\text{Proj}_{\mathbf{u}}\mathbf{v} = \|\text{Proj}_{\hat{\mathbf{u}}}\mathbf{v}\| \hat{\mathbf{u}} = (\mathbf{v} \cdot \hat{\mathbf{u}}) \hat{\mathbf{u}} = \left(\frac{\mathbf{v} \cdot \mathbf{u}}{\sqrt{\mathbf{u} \cdot \mathbf{u}}} \right) \frac{\mathbf{u}}{\sqrt{\mathbf{u} \cdot \mathbf{u}}} = \frac{\mathbf{v} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u}.$$

Definition. Given vectors $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$, where $\mathbf{u} \neq \mathbf{0}$, then the **orthogonal projection** of \mathbf{v} onto \mathbf{u} is defined to be

$$\text{Proj}_{\mathbf{u}}\mathbf{v} = \frac{\mathbf{v} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u}.$$

Exercise. Find the orthogonal projection of \mathbf{v} onto \mathbf{u} in each case.

1. $\mathbf{u} = \begin{bmatrix} -1 \\ 3 \end{bmatrix}, \mathbf{v} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$

2. $\mathbf{u} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \mathbf{v} = \begin{bmatrix} -3 \\ 9 \end{bmatrix}$

Exercise. Find the distance from the point $(-3, 9)$ to the line $y = 2x$.